

IRRESISTIBLE FORCE

CONTRA



• **TWO PERSON INTERACTIVE PLAY**

• **CONTINUATION FEATURE**

• **BUY IN FEATURE**



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CONTRA™

1. DEDICATED UPRIGHT
2. 2 Player Interactive w/ Buy-In and Continuation Features
3. Vertical Monitor
4. Each Player's Controls are: 1 8-way Joystick
2 buttons: shoot and jump

Description:

The objective of the game is to destroy the base of Red Falcon, an organization that is plotting to conquer the earth. The player faces a multitude of challenges to complete the mission. He engages in guerrilla warfare with the soldiers of Red Falcon and battles his way through 3-D mazes and underground security systems until he reaches his ultimate challenge. To assist the player, 6 different bonus weapons are awarded for destroying small flashing sensors:

- Machine Gun – player can fire with machine gun force
- Laser – player shoots lasers instead of bullets
- Spread Gun – bullets spread out in several directions
- Fireball – player's weapon hurls fireballs
- Barrier – protects the player against enemy forces
- Rapid Fire – bullet speed increases

By annihilating the large sensor at the end of each stage, the player can advance to the next stage. There are 7 stages in the game:

1. Jungle (Horizontal Scroll)
Player fights through the depths of the jungle, shooting the men of Red Falcon until he reaches the entrance of the enemy base. He must destroy the larger sensor to enter the base.
2. Inside Enemy Base (3-D Maze)
Player weaves his way through an underground maze, shooting sensors at each corner and avoiding enemy attacks and the electric wave. Destroy the final sensor within a given time to reach the core of the base.
3. Core of Enemy Base (3-D Fixed)
Destroy red and blue flashing sensors, then the giant moving eyeball.
4. Waterfall Outside the Base (Vertical Scroll)
Player jumps upward, attacking the enemies until he reaches the entrance of the second base. The diamond shaped sensor must be blown up to gain entrance.
5. Inside the 2nd Base (3-D Maze)
Sensors are hidden now and more difficult to destroy.
6. Core of Enemy Base (3-D Fixed)
After he demolishes more sensors, the player must destroy 4 moving heads when they are perfectly aligned.
7. Snow Field, Hangar and the Alien's Lair (Horizontal Scroll)
Player battles armored giants, jeep's, trucks and other threats to get to the Alien's lair. He combats larvae that are pouring out of the Alien's mouth, then must destroy the Alien's head. He advances through the Alien's body to destroy the heart. If he succeeds, the mission is accomplished.

